

## Abilities

## Skills

PLAYER'S NAME

CHARACTER'S NAME

BACKGROUND

HUMAN+

- Normal
- Genetically Engineered
- Cybernetically Enhanced

Strength

Dexterity

Constitution

Agility

Brawn

Deduction

Intelligence

Wisdom

Charisma

Intuition

Persuasion

Science

Stealth

Technology

Vehicles

FEATS

PROFICIENCIES AND MAGIC

EQUIPMENT

NOTES

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MONEY

Armour Class

Hit Points

Speed